



## Rules Supplement (24-1)

*This rules supplement is published to provide amplifying guidance to clarify various selected rules and should be used for that specific purpose, and to provide consistency for the umpire on the application of the rule, with the understanding the different leagues may have slightly different language for the “same” rule.*

### **RS- 1: The Pitchers Box (Slow-Pitch only)**

The primary purpose of the Pitcher’s Box is to ensure the safety of the Pitcher.

The Pitcher’s Box shall be defined as an imaginary area extending two-feet either side of the 24 -inch width of the pitcher’s plate and extending six feet behind the Pitcher’s plate.

*Any batted ball that passes through this imaginary area (the Pitcher’s Box), and is below the Pitcher’s head, shall be ruled a DEAD BALL, regardless of the Pitcher’s location at the time the ball entered the imaginary area (Pitcher’s Box).*

*Penalty-- The BATTER shall be declared out, and all RUNNERS shall be returned to the base occupied at the time of the pitch.*

### **RS-2: Calling the pitch (Slow-Pitch only)**

Accurately judging a pitched ball that is delivered with a perceptible arc and reach a height of at least 6 feet from the ground, while not exceeding a maximum height of 12 feet from the ground is extremely challenging, and there is minimal guidance on a recognized technique to ensure consistency.

*Therefore, it shall be left up to the individual umpire to utilize their judgement and experience to ensure compliance with the intent of the rule. While there are many artificial techniques that can be applied, there is no “set definition” that can be taught to ensure absolute consistency.*